

Machine Learning in Agricultural and Applied Economics

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Abstract

This review presents machine learning (ML) approaches from an applied economist's perspective. We first introduce key ML methods drawing connections to econometric practice. We then identify current limitations of the econometric and simulation model toolbox in applied economics and explore potential solutions afforded by ML. We dive into cases like inflexible functional forms, unstructured data sources, large number of explanatory variables in both prediction and causal analysis, and highlight challenges of complex simulations models. Finally, we argue that economists have a vital role in addressing the shortcomings of ML when used for quantitative economic analysis.

Key words: Machine Learning, Econometrics, Simulation Models, Quantitative Economic Analysis, Agri-Environmental Policy Analysis

JEL: C14, C45, C63

1. Introduction

Machine learning (ML) offers great potential for expanding the applied economist's toolbox. Recent overview papers have pointed to the potential for big data and ML to improve farm management (Coble et al., 2018; Kamilaris and Prenafeta-Boldú, 2018; Raj et al., 2015; Shekhar et al., 2017) and economic analysis more broadly (Athey and Imbens, 2016; Bajari et al., 2015; Einav and Levin, 2014; Grimmer, 2015; Monroe et al., 2015; Varian, 2014). ML tools are beginning to be employed in economic analysis (Athey, 2018; Crane-Droesch, 2017; März et al., 2016), while some researchers raise concerns about their transparency, interpretability and use for identifying causal relationships (Lazer et al., 2014). In this review paper, we introduce ML to applied economists by placing it in the context of standard econometric and simulation methods. We identify shortcomings of current methods used in agricultural and applied economics, and discuss both the opportunities and challenges afforded by ML to supplement our existing approaches.

What is ML? The terms ML, *artificial intelligence (AI)* and *deep learning (DL)* are often used interchangeably. *ML* is part of artificial intelligence which in turn is a discipline in computer science. ML aims to learn from data using statistical methods. DL is a specific subset of ML that uses a hierarchical approach, where each step converts information from the previous step into more complex representations of the data (Goodfellow et al., 2016). Many of the newest advances in machine learning are in the area of DL (LeCun et al., 2015).

Why introduce ML to agricultural and applied economics now? First, data availability has dramatically increased in many different areas, including agriculture, environment and development (Coble et al., 2018; Shekhar et al., 2017). Along with helping process data from these novel sources, ML methods are well equipped to exploit large volumes of data more

efficiently than traditional statistical methods. Second, since the early 2000s, the use of multi-processor graphic cards (graphic processing unit, or GPU) has greatly sped up computer learning (Schmidhuber, 2015) and many ML methods can be parallelized and exploit the potential of GPUs. Third, the ML/DL research community from both academia and industry is rapidly developing the tools users need to apply these methods. Researchers have developed and improved algorithms that push the boundaries of ML/DL (Schmidhuber, 2015). The community has a strong open source tradition, including powerful DL libraries (e.g. tensorflow.org, pytorch.org) and pretrained models (e.g. VVGNet, ResNet), increasing the potential for adoption. Last but not least, economists have begun to realize that the predictive power of ML methods may not only be used as such, but can also improve causal identification (Athey, 2018).

How can ML be helpful for agricultural and applied economics? Our models often contain little prior information about functional form, have large potential heterogeneity across units of observation and frequently have multiple outputs. For example, imagine one wants to estimate the effect of a fertilizer subsidy on the yield of crops. Yield is determined by a complex combination of soil quality, weather, inputs, input timing and other management choices, replete with non-linearities and interactions. Or suppose one wants to ask how subsidies affect farm structure, where both policy and structure may be complex, and multidimensional. In demand system estimation, one might have access to daily, product-level scanner data, or data on housing sales to estimate preferences for local amenities, or one may want to estimate the effect of pollution on multiple measures of health. While our traditional methods have allowed us to approach these questions, ML increases the flexibility with respect to both data and functional form, as well as processing efficiency, opening up other avenues for analysis.

Often ML approaches are perceived as something special or even mysterious, potentially due to associated terms such as AI, *neural networks (NN)*, or DL, that create associations with human intelligence. As we lay out in section 2, ML tools are ‘just’ statistical tools and in many ways are a natural extensions of the econometric toolbox. In the next section we introduce central ML approaches, not aiming for textbook coverage, but rather to present them from an applied econometric perspective highlighting similarities and differences with our traditional methods. One distinction is that ML focuses primarily on the predictive accuracy and forecast errors while econometricians focus on deriving statistical properties of estimators for hypothesis testing (see also Mullainathan and Spiess, 2017). In section 2.1 we present the ML approach to predictive accuracy and to control for overfitting. We also present central *supervised learning* approaches for regression tasks (section 2.2) and *unsupervised learning approaches* for dimensionality reduction (section 2.3). Often there are concerns about ML models being a ‘black box’ and we reflect on the tradeoff between model complexity versus interpretability in section 2.4, including tools to help interpret ML models.

Section 3 then takes a closer look at limitations of our current set of econometric tools and simulation methods, and explores to what extent ML approaches can overcome them. We frame this section in terms of current challenges faced in applied economic analysis; while there may be some overlap in the ML solutions, the problems being addressed are different. Functional forms employed in econometric analysis often lack theoretical grounding and are not sufficiently

flexible to capture the multiple interactions, nonlinearities and heterogeneity so common to biological or social processes in agricultural and environmental systems. ML tools allow for highly flexible estimation, address model uncertainty and efficiently deal with large sample sizes (chapter 3.1). Our current methods limit the full use of novel unstructured data sources, such as remote sensing images, cellular phone records or text from news and social media. ML approaches may reduce the reliance on limited ‘hand-crafted’ features to make better use of the available data (chapter 3.2). Similarly, ML offers opportunities in situations in which we have a very large number of potential explanatory variables or observe explanatory variables at high temporal or spatial resolution for which our current approaches to aggregate data into a standard panel form implies loss of information (chapter 3.3). One common objection from economists is that ML tools are of only of limited use as they focus on prediction while economists are primarily interested in answering causal questions. While it is true that ML tools are primarily developed for prediction, there are recent contributions, particularly from economists, that exploit the prediction capabilities of ML tools for causal inference. We provide an overview of these approaches and how they can help to overcome limitations of the current tools for causal inference (chapter 3.4). Beyond enhancing econometric methods, ML can help alleviate current constraints of simulation models. Partial or general equilibrium models or Agent Based Models (ABMs) are often computationally limited in their degree of complexity. Further, empirical calibration of equilibrium models or ABMs is challenging. ML methods are beginning to be employed to overcome these computational limitations and to improve calibration (chapter 3.5). In section 4, we discuss potential limitations of ML approaches and what economists can add to overcome these limitations. Finally, we identify some relevant frontier developments in ML for economic analysis (section 5).

While some of the issues reviewed in this paper have been raised in the general economics literature, and several authors have already highlighted the potential of ‘big data’ for agricultural economics, no overview on the existing and potential applications of ML methods for agricultural and applied economics analysis yet exists. We believe these methods hold particular promise for researchers in our field due to the frequent linkages with complex biological or physical processes, uses of non-traditional data sources such as those derived from remote sensing and the frequent use of simulation methods. While, like other reviews, we briefly introduce ML methods, we do so from the perspective of our standard econometric and simulation tools to aid understanding and appropriate application. Unlike earlier reviews, we highlight how ML tools can fill gaps in our existing methodological tool box, focusing on what long standing challenges they can solve. We place particular emphasis on NNs because despite holding significant potential for capturing complex spatial and temporal relationships, they are still not greatly used in economic analysis. Further, we review the application of ML tools in policy simulation, which, to our knowledge has not yet been extensively covered. We hope that relating ML methods to our current approaches and their shortcomings will allow this paper to serve as a guide for applied economists interested in expanding their methodological toolbox.

2. *ML from an applied econometrics perspective*

We begin this review by briefly introducing ML concepts, terminology and approaches. Our intention is not to give these topics a rigorous treatment, but instead to provide an intuitive

introduction from a practitioner's perspective, laying out high-level connections to traditional econometric approaches, and to identify both the potential and limitations for empirical applications. Traditionally, ML and econometric approaches have different objectives. ML approaches are primarily intended for prediction tasks with the aim to obtain accurate predictions, while in econometrics we are usually interested in obtaining reliable estimates of marginal effects. This difference has important implications. For example, when the ML community refers to bias, variance or mean squared error (MSE), they are defined in terms of the *prediction*, i.e. the aim is to have an precise and unbiased prediction. While in econometrics we are usually interested in obtaining unbiased/consistent estimates of the *coefficients*. Importantly, a model that is unbiased in terms of the prediction might not necessarily be unbiased in terms of the coefficients. Another important difference is that in econometrics we are able to derive uncertainty estimates of the estimated coefficients and hence can use the estimates for hypothesis testing. Uncertainty estimates are usually not obtained for ML methods, which is a substantial limitation of the approach, and is an area of active research (see section 5).

2.1. Regularization/Train-Validation-Test split approach to avoid overfitting

For prediction tasks, we aim to estimate models that generalize well, meaning that the estimated model generates accurate predictions for observations outside the employed sample. Models need to learn general relationships from the data but avoid 'overfitting', i.e. avoid learning aspects of the given sample that do not generalize to the population. Limiting overfitting is particularly important given the many parameters or non-parametric nature, and thus high flexibility, of many ML methods, which allows to fit very specific (nonlinear) relationships in the data.

In traditional econometrics, we are concerned about having "sufficient" degrees of freedom, where more degrees of freedom reduce the standard errors around any single estimated coefficient. This approach inherently restricts the number of covariates (given a finite 'N'), and thus limits the flexibility of a model. In the ML community, degrees of freedom are not explicitly considered and often ML methods contain a very large number of parameters and potentially negative degrees of freedom. In ML, limiting overfitting is typically done via *regularization*. Regularization in ML terms, controls the *complexity* (or *capacity*) of a model. Intuitively, the complexity of a model describes its ability to approximate a wide variety of functions. With increasing complexity, i.e. less regularization, the risk of overfitting increases, while less complex, more regularized, models might lead to underfitting (Goodfellow et al., 2016, pp. 107–117; Hastie et al., 2009, pp. 219–223). In econometrics, the concern about overfitting is frequently overshadowed by the goal of obtaining accurate coefficient estimates. Regularization often comes in the form of the selection of a parsimonious number of variables and the use of specific functional forms, without explicitly controlling for overfitting.

When regularizing a model one needs to make a trade-off between bias and variance, where in prediction tasks, bias and variance refers to the prediction. Highly regularized (i.e. less complex, less flexible) models tend to have high (prediction) bias but low variance. As an extreme case of regularization, think about predicting the outcome to be a constant, irrespective of explanatory variables. Less regularized, highly complex models tend to have low bias but high variance.

Because MSE is the sum of squared bias and variance, the trade-off between bias and variance is embedded in minimizing the MSE as the criterion for model selection.

One standard ML approach to find the appropriate level of model complexity is to split the available data set into a training, validation, and test set (see Hastie et al. (2009), section 7 or Goodfellow et al. (2016) section 5.3 for a textbook coverage, providing the basis for this section). The *training set* is used for estimation, called '*training*' the model, and the *validation set*, also called *development, or hold-out set*, is used to monitor the out-of-sample prediction error. The out-of-sample prediction error, or the prediction error in the validation set, is monitored for different model specifications and different levels of model complexity. The model with the lowest out-of-sample prediction error in the validation set is then selected. The *test set* is then finally used to assess the out-of-sample prediction error of the selected model. Thus, it is important that the test set is neither used for training nor for model selection.

The train/validation/test approach can easily be applied in a data rich environment where setting aside a portion of the data is not a problem. When datasets are smaller, a common variation of the train/validation/test split approach is *k-fold cross validation*. This approach calculates the expected out-of-sample prediction error along with an estimate of the the standard error of the out-of-sample prediction error in an iterative way. The general approach is to split the sample in k parts, each with equal number of observations.¹ Using these splits, we then estimate our chosen model k times; each time we use all the data except one of the k parts that we leave out. This left-out part is then used to derive the out-of sample prediction error. By averaging the out-of-sample prediction error over the k estimators, we obtain an estimate of the expected value of the out-of-sample prediction error.

In ML, k -fold cross validation is frequently used for model selection, or to select tuning parameters of a specific estimator (such as the learning rate of the numerical optimizer or the number and layer/neurons in a NN, discussed below). Cross validation is performed for each of the possible models or a range of tuning parameters as described above. The model/tuning parameters with the lowest expected out-of sample prediction error is then chosen as the final model. The final model is then estimated using the entire data set. It is interesting to contrast the cross validation or train/validation/test approach in ML, with the typical econometric approach to model selection, where variables may be given by theory, or criteria like AIC or BIC are used.² Typically, in econometric forecasting, we tend to drop observations to measure the prediction error of our chosen model; not as part of a systematic model selection process. Conversely, this is part and parcel of ML methods.

¹ In a simple cross section, splitting the data by random draw is straightforward; when dealing with time or spatially dynamic models one needs to take into account the data structure and the objective of the prediction task in order to decide on the most appropriate way to split the data.

² One possible exception is the use of cross-validation for the selection of bandwidth in non-parametric kernel estimation, which is similar to the uses of the validation set in ML.

2.2. Supervised approaches

Supervised approaches characterize methods to estimate the conditional expectation of a dependent variable, or *target* in ML terms, given explanatory variables, called *features*. Hence, supervised approaches include classical linear or limited dependent variable regression models. While a large variety of supervised ML approaches exist, we restrict ourselves to shrinkage methods, tree based methods and neural networks, which hold particular relevance for applied economics.

2.2.1. Shrinkage methods

Shrinkage methods such as Ridge regression or Lasso are linear regression models that add a penalty term to the size of the coefficients, pushing coefficients towards zero. They can be used for prediction of continuous outcomes or classification and can efficiently be used on data sets with large numbers of explanatory variables. For coefficients to deviate from zero, variables have to substantially contribute to predictive power. The extent of shrinkage or regularization can be tuned, where the optimal level is typically determined using cross-validation (see Varian (2014) for a brief discussion or Hastie et al. (2009) for a more detailed exposition).

For the econometrician who is largely interested in finding the “true” model and interpreting regression coefficients, newer variations of the Lasso may be of specific interest. These new variations close in on the so called ‘oracle’ property that offers good properties of model selection and coefficient estimation. One promising approach is the OLS post-Lasso estimation ((i.e. the penalty term pushing some coefficients to zero; Belloni and Chernozhukov, 2013). For a broader and more rigorous treatment of inference with Lasso, including the oracle property and relevant sparsity conditions we refer to Tibshirani et al. (2015).

2.2.2. Tree based methods

Decision trees can be used for both classification and regression. They use linear splits to partition the *feature* space (i.e. the space spanned by the explanatory variables), to maximize the homogeneity within the partitions created by each split, with the end of the sequential splits called ‘leaves’. Once the tree is ‘grown’, one can use it to predict an outcome based on which side of each sequential split that observation’s covariates fall, i.e. which ‘leaf’ it populates. The depth of a tree describes the number of splits, or nodes. Each split is sequentially chosen based on its contribution to the loss function. Trees are a useful tool for applied economists because they can easily be interpreted and are well suited to capture highly nonlinear relationships. A disadvantage of trees is that they can be unstable and prone to overfitting, such that small changes in the data lead to substantial changes in splits. Even though they are well equipped to capture nonlinearities, they are limited in capturing truly linear or smooth functions since, by construction, the resulting model is a step function. However, with sufficient data they can approximate any linear or smooth function arbitrarily well, and, importantly, without the need to assume an underlying structure ex-ante.

Ensemble approaches such as *random forests* or *gradient boosted trees* combine the results of multiple trees in order to improve prediction accuracy and to reduce variance, at the cost of easy

interpretability. Random forests average the results of many deep trees grown on random subsamples of observations, and subsets of variables. Random forests can be thought of as being related to kNN methods with adaptive weighting (Lin and Jeon, 2006), where the predicted outcome of an out of sample observation is given by its neighbours defined by a weighting of its characteristics. Gradient boosted trees are additive models consisting of the sum of trees trained by repeatedly fitting shallow trees on the residuals (Efron and Hastie, 2016, p. 324). Given their additive structure, boosted trees are closely related to Generalized Additive Models (GAMs) in traditional econometrics. However, estimation of GAMs is less efficient than gradient boosting when working with a large number of explanatory variables. These methods are currently among the most effective prediction techniques applied in many different areas (Efron and Hastie, 2016, p. 347; Hastie et al., 2009). Efron and Hastie (2016) argue that these methods are well suited as an “off-the-shelf” ML prediction approach given their advantages to detect highly nonlinear relationships, process quantitative and categorical data, are robust to highly non-normal data or outliers, provide an algorithmic treatment of missing data, irrelevant variables and consequently require relatively little preprocessing of the input data and comparatively little tuning during training. Additionally, they provide a ranking of the importance of each explanatory variable.

2.2.3. Neural networks

Next to tree-based methods, NNs are the most widely used, effective supervised ML approaches currently available. Sarle (1994) provides an early comparison between NNs and statistical models, including a overview of ML jargon. Goodfellow et al. (2016) provide a recent textbook on NNs, particularly *deep neural networks (DNN)*, which is the basis for this section. As with any other supervised approach, including a classical regression, NNs are simply a mapping $y = f(x; \theta)$ from an input vector x to an output vector y , governed by unknown parameters θ . Characteristically, the mapping consists of layers building a chain like structure of functions. A network with three layers would look like: $y = f(x) = f^{(3)}\left(f^{(2)}\left(f^{(1)}(x)\right)\right)$. Deep neural networks refer to a NN with many layers. In a fully connected (or dense) NN, each layer has a structure given by $f^{(k)}(x) = \mathbf{h}^{(k)} = g^{(k)}(\mathbf{W}^{(k)\top} \mathbf{h}^{(k-1)} + \mathbf{b}^{(k)})$, with $\mathbf{h}^{(0)} = x$, where $W^{(k)}$ is a matrix of unknown parameters and $b^{(k)}$ is a column vector of *basis factors* (similar to a constant in a regression). The column dimension of $W^{(k)}$ (or row dimension of $b^{(k)}$) specifies the size or number of *neurons* in each layer. The dependent variable, y , can include multiple jointly-predicted characteristics per observation. Typical choices for the activation function $g^{(k)}$ are a *rectified linear unit* (relu) or a *tanh* transformation function. The weights of the NN are trained by minimizing a loss function, such as mean squared error for regression or cross-entropy for classification. Note both linear and logit regression are special cases of a NN, when the NN has only one layer, y is of dimension one and we use a linear or logistic activation function, respectively. From this perspective, NNs are already widely used in our profession!³

While there are many NN architectures, the two most relevant for economists are *convolutional neural networks* (CNN) and *recurrent neural networks* (RNN). CNNs are well placed to process

³ See also Hastie et al. (2009) for laying out the similarities between projection pursuit regression and neural networks.

grid-like data such as 1D time-series data or 2D image data. CNNs get their name from the use of a *convolutional operator* in at least one of their layers, which is then called a *convolutional layer*. In a fully connected (dense) neural network, every unit in a hidden or output layer is connected to every unit (neuron) in the previous layer by the matrix multiplication $\mathbf{W}^{(k)\top} \mathbf{h}^{(k-1)}$. In a *convolutional layer*, by contrast, each unit looks only at a small fraction of units from the previous layer (thus, a sparse interconnection) and uses the same parameters at different locations (parameter sharing), thereby significantly reducing the number of parameters it needs to estimate. Intuitively, a convolutional layer in a time series model can be thought of as a collection of filters that are shifted across the time sequence, for example, one filter that detects cyclical behaviour, and another that calculates a moving average. A crucial distinction between CNNs and classical time series models is that CNNs learn the parameters of the filter i.e. the features that are useful to extract. In an image processing application, for example, a filter may learn to detect vertical edges in small locations of the image, while another filter detects horizontal edges, corners, and curved lines. Each filter is then moved across the image to create a feature map (one from each filter) specifying where the features are present in the image. The next convolutional layer then combines the features (edges, corners etc.) into more complex structures (e.g. an eye, mouth, or nose), providing maps of those features.

RNNs are an alternative to CNNs for processing sequential data, handling dynamic relationships and long-term dependencies. RNNs, particularly RNNs employing *Long Short Term Memory* (LSTM) cells, gained popularity and led to important advances in natural language processing (machine translation, speech recognition or speech synthesis (Schmidhuber, 2015)). The crucial feature of such RNN-LSTM models is that past information is carried across time using a *cell state* vector. During each time step, new incoming explanatory variables are encoded and combined with the past information in the cell state vector. Importantly the model itself learns 1) in which way information is encoded and 2) which encoded information can be forgotten (i.e. is not important for the prediction of later steps). As with CNNs, this approach differs from a classical AR process as it does not require the analyst to specify the lag structure and can capture more complex relationships. RNNs and CNNs both leverage the idea of parameter sharing which allows them to detect a certain pattern irrespective of the pattern's location in a sequence or image. Both can be applied in a context of either very long time series or in a panel context with many short time series.

2.3. *Unsupervised approaches*

Along with prediction, another common use of ML is data grouping or clustering based on the characteristics of observations. Unsupervised approaches aim to discover the joint probability of (x) instead of $E(y|x)$. Hence, they can be applied in situations where we lack *labels*, i.e. where we only have explanatory variables (features) and no dependent variable (outcome or label). These approaches are often used to reduce the dimensionality of data. Principal Component Analysis (PCA) is an unsupervised learning approach familiar to econometricians. These methods can also be applied to pre-define logical groupings of data for subsequent analysis, similar to cluster analysis, or to generate an outcome of interest, such as defining the 'topic' of a news article.

As the number of potential descriptors increases, reducing dimensionality becomes more important. Unsupervised learning can also be applied to pre-train neural networks (see below). In these settings, the primary goal is to learn relevant relationships in the unlabeled data which can then be used in a second step for a supervised learning task.

Traditional dimensionality reduction approaches such as PCA rely on linear partitions of the variable space. ML approaches such as *Autoencoders* facilitate nonlinear unsupervised learning. In general, an autoencoder is a NN consisting of an encoder and a decoder function. The encoder aims to map the inputs, x to an internal representation, $h = f(x)$, while the decoder, g , maps the internal representation h , to a reconstructed input $r = g(h)$, where r should be as close as possible to the input x . Usually restrictions are placed on the function h , such that the autoencoder cannot simply copy x to r . Autoencoders can be interpreted as a non-linear generalization of PCA (Hinton and Salakhutdinov, 2006).

Typically, autoencoders are simply fully connected neural networks, with the twist that the outputs are their own inputs, making them an unsupervised approach. While copying input data to itself is not helpful on its own, restricting the internal layers of the neural net can provide an useful encoding of the data. For example, *undercomplete* autoencoders set the dimension of h to be lower than the dimension of x . Thus, the autoencoder is forced to learn an internal representation of x in a lower dimensional space. To be successful, the NN needs to be able to compress data with minimal information loss, by capturing only the most important features of x . *Regularized autoencoders* or *denoising autoencoders* are alternative specifications, see (Goodfellow et al., 2016).

2.4 Model complexity versus interpretability

One common objection against the use of ML tools is that they are “black-boxes” where the relationships learned by the model are not easily interpretable. Even though many ML methods are more complex than their linear regression counterparts, this is not an inherent problem of ML tools but it rather reflects an unavoidable tradeoff between flexibility and interpretability faced by any method. As soon as we aim to reflect nonlinearities, interactions or heterogeneity, model interpretation becomes more difficult. Consider tobit models that add flexibility to a linear regression to model censored observations at the cost that coefficients cannot be interpreted directly, and marginal effects depend on all explanatory variables. Quantile regression or locally weighted regression allow for more flexibility at the cost of complicating interpretability in the sense that the models generate a large number of marginal effects. This trade-off between flexibility versus interpretability also holds for simulation methods. For example simple analytical economic models might be superior in terms of interpretability compared to, say, a complex computable general equilibrium model. The relevant question regarding interpretability is, therefore, not concerning ML tools versus “traditional” methods but whether answering a certain research question requires a highly flexible complex model, able to reflect nonlinearities, interactions, heterogeneity or dynamics.

While interpretability is fundamental for causal analysis, it can also be helpful for pure prediction tasks. Interpretability is helpful for debugging models or assessing whether the estimated relationships are plausible. Interpretability is also crucial to assess whether ML algorithms are discriminatory, for example when used by banks to determine lending or to give guidance for sentencing to courts (Molnar, 2018).

Numerous methods exist for interpretation, both in ML and econometrics. A good overview is presented by Molnar (2018), from which much of the following discussion is drawn. A more detailed discussion is provided in appendix A1. One of the primary approaches for interpretation is to plot the implicit marginal effects of one or more specific characteristics such as often used for interpreting output from tobit or logit models. Both *partial dependence plots* (Hastie et al., 2009, p. 369) and *accumulated local effects plots* (Apley, 2016) compare outcomes of one or two variables against their predicted outcomes, whereas *individual conditional expectation plots* (Goldstein et al., 2015; Molnar, 2018) generate them for an individual observation. Other methods use the model results to simulate marginal effects, as is frequently done with large simulation models for policy analysis. *Shapley Value Explanations*, does this systematically, estimating marginal effects by computing predictions drawing from the distributions of the other characteristics with and without the characteristic of interest.

If instead of generating marginal effects, one aims to understand how the model's predictions are correlated with specific inputs, one can use an interpretable model to estimate the relationship between inputs and the predicted outputs from the more complex model. When used for the whole distribution of the data, this is referred to as a global surrogate model. Local interpretable model-agnostic explanations (LIME) focus on understanding the predictions for a single data point (Ribeiro et al., 2016).

Another general approach is to determine how much influence each explanatory variable has on the resulting prediction. For tree based models the relative importance of predictor variables can be assessed by ranking the importance of different predictors (Hastie et al., 2009, p. 367). Fisher et al. (2018) extended this approach to any other model. Flipping the idea of sensitivity tests on its head, a common approach in ML is to determine the smallest change of an explanatory variable that causes a change to a certain model prediction (Molnar, 2018). Other approaches develop so-called 'Adversarial examples' identifying what characteristics of an observation need to change to generate a false prediction. Finally, there are approaches to explore the heterogeneous effects captured by a model by identifying a few representative data points, called '*Prototypes*' versus rare occurrences, called '*Criticisms*' using clustering algorithms (see Kim et al., 2016). Then the model's predictions at these prototypes and criticisms are compared to their actual outcomes.

3. What ML can add to the agricultural economics toolbox

We explore the potential of ML by first highlighting specific limitations of current econometric and simulation methods, and identify areas where ML approaches may help fill those gaps. While some ML methods can be used to address multiple limitations, the limitations or challenges themselves differ. We hope that by highlighting multiple situations where ML methods may be

useful will facilitate their broader use. As noted above, much of ML is focused on prediction and predictive tasks are highlighted in section 3.1-3.3. However, in section 3.4 we lay out how the prediction capabilities of ML can be useful for causal analysis. Throughout the entire section we highlight current and potential applications of these methods in agricultural and applied economics.

3.1. Restrictive functional forms with little theoretical ground

The choice of model complexity should depend on the phenomenon under study and the specific research question. As noted above, many phenomena in agricultural and environmental economics are inherently nonlinear, resulting from underlying biophysical, social or economic processes. For example, the effect of weather variables on yield (Schlenker and Roberts, 2009), groundwater extraction on pumping costs (Burness and Brill, 2001) or health effects of pollution (Graff Zivin and Neidell, 2013) are all likely to contain nonlinearities. Other times we are interested in estimating relationships between observations, over time, space or social networks, and our current approaches usually impose some restrictive structure, such as pre-determined neighbours and structure of interaction in spatial econometrics, without strong grounds to justify these assumptions. Often we are interested in estimating specific aspects of heterogeneity. For example we may be specifically interested in the distributional effects of an intervention, such as the case of who reduces consumption in response to food warnings (Shimshack et al., 2007), or which children benefit from maternal health interventions (Kandpal, 2011). In most current approaches, applied economists estimate average effects or allow the effect to differ across dimensions or between a pre-defined, limited number of groups, or select groups ex-post, with the temptation to cherry pick those groups that conform to the researcher's priors or those that generate significant results. Pre-determining flexible ML processes to identify key dimensions or groups avoids this potential bias, and instead allows the data to determine heterogeneous responses across the population.

Economic theory rarely gives clear guidance about the specific functional form of the object one is trying to estimate. In many settings, it only provides information about shape restrictions such as curvature or monotonicity. Choosing a model that cannot capture nonlinearities, interactions or heterogeneity and distributional effects might result in misspecification bias. This misspecification bias increases with the degree of nonlinearity of the underlying process (Signorino and Yilmaz, 2003). While we worry a lot about potential endogeneity and think intensively about finding appropriate instruments or natural experiments to minimize potential bias in our estimates of treatment, we are often readily willing to make strong assumptions on functional form that themselves can introduce bias into our estimates.

Current econometric approaches

The current econometric toolbox already provides flexible models but in many cases computational demands limit their applicability for large datasets (large 'N') or high dimensional data (large 'K'). Recent examples of such approaches in our field are random coefficient models (Michler et al., forthcoming), quantile regression models (D'souza and Jolliffe, 2013; Lehn and Bahrs, 2018) or mixture models (Saint-Cyr et al., forthcoming). These approaches allow for more

flexibility but still impose restrictive linear assumptions on the estimated relationships. Further, the ‘flexible functional forms’ advocated and used in demand or supply system estimation are only locally flexible but not across the domain of explanatory variables (Wales, 1977). This limitation considerably restricts their ability to represent heterogeneous responses to changes in the economic environment. Spline models, kernel and locally weighted regression models and GAMs add even more flexibility but their application is usually restricted to a limited number of explanatory variables (see Hastie et al. (2009) for a detailed treatment of these methods and Cooper et al. (2017), Lence (2009), Chang and Lin (2016) for applications from our field, and Halleck Vega and Elhorst (2015) for flexible parametric specification and McMillen (2012) for semi parametric approaches in spatial econometrics).

A similar constraint exists concerning numerical Bayesian inference approaches. Specifically, MCMC sampling methods such as Gibbs or Metropolis Hasting are limited in terms of their ability to deal with large datasets and large numbers of variables (Blei et al., 2017).

What ML can add

ML models are highly flexible and may be helpful in settings where other flexible models have computational problems due to the size of the dataset or the number of variables we want to consider. We identify three different approaches that are of particular relevance to applied economists: (1) ensembles of trees, particularly gradient boosting approaches, (2) NNs, and (3) variational inference methods. While the first two approaches are ML methods that are both very flexible and efficient and can be generally applied to a large variety of tasks, variational inference is specifically relevant in the Bayesian context.

Gradient boosted trees (see section 2.2.2) are emerging as some of the most effective prediction tools in many settings, for example credit scoring (Lessmann et al., 2015; Xia et al., 2017), and corporate bankruptcy prediction (Jones et al., 2017). While boosting is primarily used for tree based approaches, it is not restricted to them. Fenske et al. (2011), for example, develop a Bayesian geoaddivitive quantile regression approach that is estimated with gradient boosting. In agricultural economics, März et al. (2016) apply this approach to farmland rental rates. Apart from being very flexible, the approach uses automatic data-driven parameter selection, allowing for different parameters across different quantiles. Their results reveal the existence of important nonlinear, heterogeneous relationships between covariates and rental rates. Similarly, Ifft et al. (2018), find that these approaches outperform other ML and traditional econometric methods in predicting farmer credit demand.

NNs are also capable of capturing highly nonlinear relationships. One important difference between NNs and tree-based methods is that using a NN is complex and usually requires the user to specify more attributes, such as the number of layers and neurons, and more tuning during training. With cross-sectional data, tree-based methods outperform NNs in several benchmark studies (Jones et al., 2017; Lessmann et al., 2015). However, compared to tree-based methods, NNs offer more natural ways to deal with nonlinear relationships beyond cross sectional data such as time series, panels or spatial data. Through their encoding of the sequential data in the hidden state vector in the case of RNN, or hidden layer in the case of CNN, NNs can uncover more

complex nonlinear dynamic relationships than the usual AR models. Cao et al. (2012) find the univariate RNN outperforms the univariate Autoregressive Integrated Moving Average (ARIMA) model in the context of wind speed predictions. Recent studies apply a more complex LSTM RNN (Liu et al., 2018b) or a RNN using convolution (Liu et al., 2018a) for the same task using more complex data. Karlaftis and Vlahogianni (2011) review studies comparing the performance of NN and ARIMA models in the context of transportation research, and report mixed evidence in terms of the superior performance of NN. However, most of the NN studies in their comparison were written before the recent innovations in DL methods. In our view, ML also holds potential for spatial econometric models. CNNs with their capability of handling 2D grid data seem particularly relevant. The CNN could be trained to detect the extent of the neighbourhood as well as the most relevant features in neighbouring characteristics without the need to pre-define the neighbourhood or the neighbourhood effects.

Other disciplines have actively debated the advantages and disadvantages of more flexible models such as neural networks. In political science, a controversy emerged in early 2000s that compared neural networks to logistic regressions (Beck et al., 2004, 2000; de Marchi et al., 2004). On one hand, de Marchi (2004) questions the superiority of NNs compared to logistic regression models, arguing that models should be as parsimonious as possible and worries about overfitting and the interpretability of NNs. Beck et al. (2004), on the other hand, note that NNs encompass logit models as a special case and argue that controlling for overfitting using a test set is superior to simply assuming that the logit model does not overfit. Most importantly, a logit model might require making unrealistic assumptions. In their context, for example, their restrictive model forces the probability of a conflict to be the same for all countries even though we would expect that effects are heterogeneous, depending non-linearly on variable interactions.

Variational inference (Blei et al., 2017) is another ML approach that can increase model flexibility by allowing for a larger number of parameters. It can also efficiently deal with larger datasets. The basic idea of variational inference is to approximate complex distributions using more easy-to-compute distributions. It provides an alternative to MCMC sampling approaches, trading accuracy for computational efficiency (Blei et al., 2017). Athey et al. (2018) use variational inference to estimate restaurant demand with a large number of latent variables that reflect unobserved characteristics, which would have challenged traditional methods. Using a similar approach, Ruiz et al. (2017) estimate a sequential consumer choice model with latent attribute interaction using highly disaggregated shopping cart data that takes into account interactions between individual grocery items.

3.2. *Limited ability to extract information from unstructured data*

Traditionally, economists work with data that are highly structured (e.g. cross sectional, time-series or panel). Increasingly, unstructured data such as images, text or speech have become available. We loosely define *unstructured* vs. *structured* data by distinguishing between data that can be processed in a spreadsheet (structured data) and those that cannot (unstructured data). Our econometric tool kit is only of limited use for the latter. Many ML advances have been made specifically to derive information or variables (features) from unstructured data (LeCun et al.,

2015). As such, ML can play an additional role in our discipline as a preprocessing step to derive variables for subsequent analysis using either ML or traditional tools. Most of the ML methods useful for processing unstructured data are also relevant in situations with (too) many explanatory variables or data at a very high temporal or geographical resolution. These cases are considered section 3.3.

Current approaches

Many unstructured data sources, such as images from remote sensing (Donaldson and Storeygard, 2016), sensor data (Larkin and Hystad, 2017), text data from news (Baker et al., 2015), or cell phone data (Dong et al., 2017) are already intensively used without the use of ML tools. Approaches rely on aggregating the data along hand-crafted features based on domain knowledge. For example, remote sensing data are used to derive a vegetation index (NDVI) (Bradley et al., 2007), or single measures such as night light intensity (Blumenstock, 2016; Bruederle and Hodler, 2018). Cell phone records are converted into specific indices (Dong et al., 2017; Steele et al., 2017). Equally, when working with text data, indices are typically derived based on the number of occurrences of certain terms or phrases (Antweiler and Frank, 2004; Baker et al., 2015; Baylis, 2015; Gentzkow and Shapiro, 2010; Heinz and Swinnen, 2015; Saiz and Simonsohn, 2013; S. L. Scott and Varian, 2013; Steven L. Scott and Varian, 2013).

What ML can add

ML approaches can play an important role in making information from unstructured data sources available for economic analysis with an algorithmic approach. They can automatically extract the most relevant features for a task, and are potentially capable of deriving more complex features from the raw data missed by hand-crafting. This capability also opens up the opportunity to use novel data sources for economic analysis. For example, recent work uses google street view images to predict local demographics (Gebru et al., 2017).

We distinguish five different ML approaches to extract features from unstructured data. 1) If most data are *labeled*, i.e. observations include a dependent variable (outcome or *label*), end-to-end learning can be applied. If labeled data are scarce, i.e. for most observations we only observe the explanatory variables, 2) unsupervised pre-training or 3) transfer learning can be used. 4) When dealing with more complex data such as networks or trajectories, approaches that automatically create a large number of features based on “hand-crafted” rules can be applied. 5) We briefly describe uses of ML in text analysis.

End-to-end learning

If we have lots of labeled data we can use ‘end-to-end learning,’ i.e. we can train a model using the raw data directly as an input to predict the final variable of interest. The crucial point here is that we do not rely on hand-crafted features or variables, but let the ML algorithm, usually a DNN, learn to extract useful features from the raw data directly. This approach avoids the loss of information often implied by selection or aggregation in traditional approaches. For example, if we extract lumens per pixel in nightlights data in a hand-crafted approach, we a-priori exclude the colour of the pixel or the pattern of lights, both of which might be informative for predicting

economic activity. However, for end-to-end learning to work, the algorithm requires vast amounts of labeled data for training.

Authors have used CNN and RNN to derive crop-cover classifications from remotely sensed data (Ienco et al., 2017; Kussul et al., 2017; Minh et al., 2017; Rußwurm and Körner, 2017). The NNs were able to take into account the temporal dimension of the remote sensing data observed over time to allow them to discern between crop types. Rußwurm and Körner (2017) use remote sensing data (Sentinel 2A images) as an input and a dataset of over 137 000 labeled fields in Bavaria, Germany to identify 19 field classes. But even in settings with less abundant labeled data, approaches close to end-to-end learning approaches might be feasible. You et al. (2017) for example, use multispectral remote sensing data to predict US county-level soybean yields. By making weak assumptions on the data generating process, they are able to reduce the dimensions of the input data. Specifically, they assume that the location of pixels in the input images does not matter when predicting average yield in a region. Hence they convert the images to a histogram, counting the number of pixels with different intensities in the three RGB channels. After this preprocessing, they predict yields without deriving further handcrafted features (as in Bolton and Friedl, 2013; Johnson, 2014) and thereby preserve the spatio-temporal structure of the data when applying their CNN and RNN models.

Unsupervised pre-training

One approach to make use of abundant unlabeled data and limited labeled data, is unsupervised pre-training of DNNs. Hinton et al. (2006) use unsupervised pre-training (or greedy layer wise training) to successfully train the first DNN. The idea is to train each layer of an NN in sequence in an unsupervised fashion. Each layer acts like an autoencoder that aims to map its input to itself while employing some form of regularization. The model is therefore also called a stacked autoencoder. Once the first layer is trained (i.e. the first autoencoder), the learned encoding is given to the second layer (the second autoencoder), which is then trained and its encoding is given to the next layer. This process continues up to the second last layer whose output can be thought of as a representation of the input data. The last layer is then trained using the labeled data to match this learned representation to the target variable, usually involving only a small number of parameters. Training can stop here or it is possible to refine model parameters of all layers in a final supervised training step using the labeled data. With this approach it is possible to train most of the parameters of the NN using only unlabeled data.

To help build intuition, compare unsupervised pre-training to using PCA in a binary classification. PCA performs unsupervised dimensionality reduction by mapping a high dimensional input vector into a lower dimensional representation (or encoding). This encoding might then be used as explanatory variables in a simple (supervised) binary regression. Similarly, with an unsupervised pre-training approach, we train all layers up to the second last layer in an unsupervised way (the stacked autoencoder). The outcome of the second last layer is an encoding of the input variables, like the output of the PCA. The last layer takes this encoding as explanatory variables to be mapped to the dependent variables (i.e the binary target) just as in a simple binary regression. What is different between the two approaches is that PCA is less flexible compared to the stacked autoencoder as a feature extractor (see section 2.3). Additionally, in an unsupervised pre-training

approach we usually do not stop with the autoencoder trained in unsupervised way but rather use the trained weights as starting values for a supervised training in which all weights, including weights from the earlier layers, can be adjusted in a next step, hence the name “pretraining”. Stacked autoencoder approaches are used in remote sensing (Liang et al., 2017; Othman et al., 2016; Zhang et al., 2015; Zhou et al., 2015); Cheng et al. (2017) and Petersson et al. (2016) provide an overview.

Transfer learning

An alternative approach to deal with limited labeled data is *transfer learning*. The general idea is that models and parameters trained in one context can be used in another. Typical applications are image classification or object recognition. Large models like VGG (Simonyan and Zisserman, 2014) or ResNet (He et al., 2015) are trained on vast datasets of labeled images (such as ImageNet). These models, along with their trained parameters, can be transferred to other image recognition tasks where only the last layer(s) are trained, or the pretrained parameters are used as starting values. At an intuitive level, even though a model is ultimately trained to distinguish between dogs and cats, the early layers of that network learn how to identify general structures in images such as edges, lines, or circles, that are also useful for other applications.

The idea of transfer learning is leveraged in several ways by Jean et al. (2016) to improve poverty predictions from remote sensing data. Prior work uses nightlight intensity (lumens per pixel) directly to predict poverty and economic activity (Blumenstock, 2016; Bruederle and Hodler, 2018). Jean et al. (2016) demonstrate that this does not capture variation in the low end of the poverty scale. They argue that daylight images may provide more information and propose to use transfer learning to combine it with the night light images. They start from a pretrained VGG16 model, using it to predict night time light intensity classes from daytime satellite images. This model is then used as a feature extractor, by removing the last layer of the CNN (the layer that classified the light intensity). The extracted features (i.e. the outcome of the second last layer) are then used in a ridge regression to predict cluster level expenditures or assets using cluster-level wealth. Like stacked autoencoders (or greedy layer wise pretraining) this approach treats the layers of a NN as higher order representations of underlying raw data. In contrast to the stacked autoencoder approach, however, the model is not trained in an unsupervised fashion but trained to perform a different but related prediction task where labeled data (here night light images) are abundant. The assumption behind the approach is that characteristics in daytime images can be inferred from higher income regions (e.g. roofing material) that have a certain relationship to income or expenditure and that these relationships also extent to poorer regions. This approach can be more efficient than a stacked autoencoder. The latter aims to find representations of the input data that can recover the information in the input data as accurately as possible (i.e. to maintain as much information as possible) while the transfer learning approach aims to extract features that are most suitable to perform a related task, i.e. to maintain only the information relevant for that specific task - in this case, predicting night lights. Head et al. (2017) explores to what extent the approach can be applied to other countries and measures of economic development.

“Brute force” feature engineering

Blumenstock et al. (2015) propose a fourth approach to using complex raw data without the need for hand crafted features. Their “brute force” approach to feature engineering uses a deterministic finite automaton that automatically creates a large number of features, with the aim to capture as much variation in the raw data as possible. The created features are then used in a shrinkage regression to select the most promising features. They apply this approach to predict individual level poverty measures using phone record data and show that it outperforms an approach using hand crafted features.

The basic idea of a deterministic finite automaton is that relatively simple rules (or “grammar”) are defined that specify how individual phone records can be summarized. The algorithm then extracts all features allowed by the grammar. While defining the rules requires more “hand crafting” in comparison to end-to-end learning, transfer learning or unsupervised pre-training, it seems to hold potential in situations with particularly complex input data such as network data, trajectories, phone records or household level transactional scanner data.

ML for text analysis

ML can also improve the analysis of text data. Until recently, text analysis largely used hand-crafted features, but the unstructured nature of the data and the predictive nature of many of the research questions lend themselves to ML. For a recent review of text analysis in economics, see Gentzkow et al. (forthcoming) from which we draw much of the following discussion. Other recent reviews of uses of text analytics exist: Evans and Aceves (2016) in sociology, and Grimmer and Stewart (2013) in political science.

Much text analysis can be grouped into three principal approaches. The first counts words or phrases and then predicts an outcome variable based on the those counts. One fundamental challenge of this approach is that due to the large number existing words/phrases we typically obtain a high dimensional input vector and ML approach, particularly shrinkage methods, are applied to deal with this problem. For example, Gentzkow et al. (2016) measure partisanship in congress by analyzing how easy it is to identify the party of a congressman from speech. Second, *topic models* are an unsupervised learning approach, where *topics* are unobserved and modeled as a weighted cluster of words or phrases that commonly appear together (see Blei, 2012 for an overview). A given text is characterised in terms of a compositions of such topics. These models are Bayesian models estimated using variational inference to deal with high dimensionality (see section 3.1). They have been used to classify industries capturing changes over time, based on companies’ product descriptions (Hoberg and Phillips, 2016) or to classify patents (Kelly et al., 2018). Finally, text analysis can also gain from approaches central to ML natural language models used for machine translation speech recognition. One central feature of these approaches is word embeddings that map words and the relationships between them in a high dimensional vector space. While currently there are only few examples (Iyyer et al., 2014) that use these approaches in a social science context, Gentzkow, Kelly, and Taddy (forthcoming) concluded that they “can play a role in the next generation of text-as-data applications”.

3.3. *Limited ability to deal with large number of explanatory variables*

In many areas, economists have access to large datasets both in terms of the number of observations, N , and frequently with respect to the number of explanatory variables, K . In demand estimation for example, one may observe a very large number of alternative products, sold at a number of stores, their prices and characteristics, that may affect demand for any one good (Bajari et al., 2015). Similarly, geophysical data such as soil or weather data can include many observed characteristics (wind, temperature, precipitation, evaporation etc.) at highly granular spatial and temporal resolution often with variables misaligned over time and/or space in the sense that they are observed at different spatial or temporal resolution. Typically economic theory and domain knowledge provide only weak guidance to selecting the specific variables that should be included in the model.

Current econometric approaches

The frequentist econometrics approach to dealing with issues of variable selection is to impose structure to select K , apply a general-to-specific testing approach which is only feasible with $K < N$, or use model selection criteria such as AIC comparing all possible model combinations which is only possible for small K . When K is large, and particularly when working with high resolution data misaligned in space or time, data are typically aggregated by extracting handcrafted features that are considered relevant, similar to the approach applied to unstructured data (see section 3.2). The design of such aggregation measures requires specific domain knowledge, and a loss of information is inevitable. Often a mix of handcrafted collapsing and test driven variable selection is employed. Alternatively, data driven dimensionality reduction techniques such as principal component analysis (PCA) are used. Bayesian variable selection or model averaging approaches are more flexible and theoretically consistent but are not routinely used in the profession. Many ML approaches, such as Lasso, can be interpreted as a Bayesian variable selection approach.

What ML can add

ML can be useful in addressing large K problems. These methods are crucial when K exceeds N , but are frequently useful even when $N > K$. Several ML approaches that penalize model complexity such as Lasso can be viewed as variable selection techniques (see 2.2.1). Other approaches such as trees perform internal variable selection and are well placed to deal with irrelevant explanatory variables. Further, the same approaches described in the previous section to deal with unstructured data can be applied in situations with large K . First, one can apply an unsupervised dimensionality reduction approach such as (stacked) autoencoders for greedy layerwise pretraining or as a feature extractor. For example, Li et al. (2016) use autoencoders to provide better air pollution predictions based on sensor data taking into account spatial and temporal dependencies, and avoiding the use of handcrafted features. Zapana et al. (2017) use autoencoders for extracting features to characterize large climatological time series data. Liu et al. (2015), Saha et al. (2016) and Li et al. (2018) use autoencoders to derive forecasts of weather, monsoon and water quality, respectively. Autoencoders are also combined with RNNs to capture temporal dynamics and deal with missing observations (Bianchi et al., 2018; Li et al., 2018). Note that the extracted features do not have a direct interpretation (as with the components of a PCA), but can be used to trace back estimated marginal effects in terms of the original input variables.

Unsupervised feature extraction (i.e. dimensionality reduction) has the advantage that it can make use of unlabeled data. The disadvantage of these approaches is that they aim to preserve as much variation of the underlying data but do not take into account that some variation is more relevant than others for a given task. For example, for yield prediction, certain variation in weather might be irrelevant (e.g. temperature outside of the growing season). End-to-end learning approaches can take into account which variation is most relevant but require that “sufficient” labeled data are available, where “sufficient” depends on the dimensions of the input data and the complexity of the problem. RNNs and CNNs are well-placed to handle large K, and are particularly applicable in cases where observations are misaligned in space or time. Intuitively they also perform a form of dimensionality reduction: in RNNs, by encoding information in the cell state vector and in CNN by encoding information in the hidden layer of the network. In contrast to the unsupervised approach, the NNs do not aim to preserve as much variation as possible but to extract features that are relevant for the supervised prediction task. In our example it might be sufficient to store the information that temperature is in the suitable range for crop growth but not the exact variation of temperature within that range. One disadvantage of RNNs in this situation is that while their architecture is good at memorizing the temporal order of events, they are not well placed to detect at which place a certain event happens (which can be an advantage in other settings such as language modeling). Additionally, even though an RNN can theoretically memorize sequences of arbitrary length, in practice their performance deteriorates quickly once the input sequence becomes too long. Recently, novel CNN structures have been developed that have a much longer effective memory and can handle larger sequence lengths (Bai et al., 2018; Gehring et al., 2017; Kalchbrenner et al., 2016). An additional advantage of a CNN structure is that the timing of an event can be more naturally preserved. The model could thus learn that a weather event in the winter has a different effect than one in the spring.

3.4. Causal inference and identification: linearity, lack of appropriate instruments and counterfactuals

The fundamental problem of causal inference is that we do not observe what would have happened to the treated observations without treatment (or the control observations with treatment). In some sense, this can essentially be thought of as a prediction problem, where we need to predict the counterfactual.

Most econometric approaches to causal inference presume some structure. For example, differences in differences assumes parallel trends and that common shocks have the same effect for treatment and control units. When evaluating a policy change in one region, assuming that economic shocks have the same effect across it and other ‘control’ regions might be unrealistic, potentially biasing the estimate on treatment (Gobillon and Magnac, 2016 for a discussion; see Heckman et al., 1997). Current approaches have difficulty dealing with high dimensionality or flexibility, either in instruments or in the counterfactual. For example, difference in differences can fail when existent heterogeneity in treatment effect is not modelled since the inclusion of location fixed effects will not remove the bias from the average treatment estimate (Gobillon and Magnac 2016). While machine learning does not relieve the analyst from needing a good identification

strategy, it can, for some approaches, add flexibility to modeling selection or the effect of treatment and better model treatment heterogeneity. But the need for unbiased coefficients on treatment complicates the direct application of ML approaches as they can generate regularization bias.

Current econometric approaches

There are many approaches for causal inference, and many excellent discussions of them exist (Angrist and Pischke, 2008). Here we focus on a few approaches where ML has added flexibility. Estimating causal effects is easiest when treatment is exogenous. When treatment is randomized, and covariates are balanced across treatment and control groups, one can use a simple average to get an estimate of the average treatment effect. More common is to control for baseline outcomes and use a difference in differences strategy to tighten up the standard errors around the treatment estimate.

When treatment is determined by observables, one can either explicitly model the selection process or match treatment and control on observables that determine treatment. Different versions of matching (nearest neighbour versus propensity score for example) are simply different ways of collapsing a multi-dimensional object, made up of several matching variables, into a single dimensional measure of proximity. A variant on the matching approach is the doubly robust regression, where treatment and control observations are first matched, and then the outcome is regressed against the controls and the treatment, using the observations weighted by their propensity score from the matching. This approach is robust against misspecification in either the matching or the regression stage. Another variant of the matching approach is synthetic controls (Abadie et al., 2010), which match over pre-treatment outcomes, and is useful when one has few treatment units, but longer time series. Thus, the resulting counterfactual a weighted combination of multiple control observations. One constraint is that with many possible control observations, estimating a weight for each control may be problematic.

If treatment selection is based on time-invariant unobservables and one observes the treated observations' pre-treatment, one can simply apply a difference-in-differences approach, with unit fixed effects. One of the tricks with using ML methods in the context of fixed effects is that 'within'-transformations are not consistent in a non-linear setting, and errors are likely to be correlated within observations over time, which can require some modifications to standard ML methods, discussed below.

Last, in the case of endogenous regressors, one frequently uses instruments in two-stage least squares (2SLS). One constraint associated with 2SLS is that it assumes a linear relationship in both the first and second stage, as well as homogeneity of treatment (Hartford et al., 2017). Non-parametric models relax these assumptions (Blundell et al., 2007; Chen and Pouzo, 2012; Hall and Horowitz, 2005; Newey and Powell, 2003), however, these approaches are computationally limited in terms of the size of the dataset or the number of instruments or controls they can consider.

What ML can add

The predictive ability of machine learning in complex and high-dimensional settings can also be used to improve causal estimates. Along with several authors developing the potential of ML for causal inference in economics, discussion of causal analysis is currently emerging from the ML literature itself. Readers interested in a rigorous discussion of structural causal models from an ML community perspective are encouraged to consult Peters et al. (2017). We briefly discuss five general types of ML approaches for causal inference introduced in recent years, applicable to different settings defined by the assignment of treatment and the nature of treatment effect, as indicated in brackets:

- (i) Counterfactual simulation [exogenous treatment]
- (ii) Double Machine Learning [selection on observables, average effects]
- (iii) ML for Matching and Panel Methods [selection on observables, unobserved time-invariant characteristics]
- (iv) Causal forests [selection on observables, heterogeneous effects]
- (v) ML for IV and Deep IV [endogenous treatment]

Counterfactual simulation

Counterfactual simulation basically uses data on pre-treated and control observations to predict what would have happened to exogenously treated observations without treatment. Comparing this prediction to the actual outcome for the treated observations identifies the treatment effect. This general approach is certainly not new in itself but the excellent predictive capabilities of ML offer considerable advantages with respect to the empirical specification in settings with big data and complex, high-dimensional control-outcome relationships (Varian, 2014, p. 21). These approaches can be used with randomized treatment or in quasi-experimental settings where treatment assignment is controlled for. For example, Burlig et al. (2017) combine panel data methods with Lasso to predict a flexible counterfactual of high-frequency school energy consumption from pre-treatment data to estimate the effect of a program to reduce school energy use.

No new methodology and no volume of data will change the fact that this approach only consistently identifies the treatment effect if treatment has been exogenously assigned to the units of observation. If this is not the case, confounding variables likely affect both the selection into treatment and the outcome variable causing a bias of the estimated treatment effect (see Double ML). Endogenous treatment requires special attention (see IV and Deep IV).

Double ML (DML)

For the case where treatment is assigned based on a complex or nonlinear combination of observables, ML may help flexibly model selection. DML combines the predictive power of ML with an approach to address regularization bias (Belloni et al., 2016; Chernozhukov et al., 2018a, 2017). Consider the following model, where the outcome of interest is the additive effect of treatment plus some non-linear function of covariates (1), and those same covariates non-linearly determine treatment (2):

$$(1) \quad Y = D\theta_0 + g_0(X) + U; E[U|D, X] = 0$$

$$(2) \quad D = m_0(X) + V; E[V|X] = 0$$

where Y is the outcome variable, D the treatment, θ_0 the marginal treatment effect, and g_0 and m_0 are functions depending on controls, X . The error terms U and V are mean zero conditional on the respective right hand side variables. A large dimension of X combined with a complex $g_0(X)$ complicates the estimation of $g_0(X)$ with standard econometric estimators, suggesting the employment of flexible ML tools like Lasso, random forests or NN. However, the regularization bias inherent in such tools would render a naive application and subsequent estimation of θ_0 biased. The idea behind DML is to offset the regularisation bias by stripping out the effect of X from D . In a first step, split the sample, train $\hat{g}_0(X)$ based on (1) and $\hat{m}_0(X)$ based on (2) using one part of the sample. This step is responsible for the name of the approach. In the second step, regress $Y - \hat{g}_0(X)$ on the orthogonalized D : $\hat{V}D = (D - \hat{m}_0(X))D$ to obtain $\hat{\theta}_0$ from (1) using the main sample. Note that by removing the influence of X on D and subtracting $\hat{g}_0(X)$ from the outcome in the second step removes the regularisation bias. Further, splitting the sample avoids the bias otherwise caused by overfitting (Chernozhukov et al., 2018a, pp. C4–C7). This approach is analogous to a linear instrumental variable (IV) estimator in classical econometrics, where one strips out the non-linear part of Y and includes the estimated residuals from a reduced form regression in the structural equation, and follows the spirit of ‘debiased Lasso’ (Belloni et al., 2014; Belloni and Chernozhukov, 2013). The DML approach is very flexible with respect to the ML technique applied in the first step. Chernozhukov et al. (2017) use k -fold cross fitting in their illustrative note but any supervised learning approach like boosted trees, random forests, or NNs could be used. DML can also be used to estimate the coefficient on an endogenous variable in a partially linear instrumental variables model, or the local average treatment effect (Chernozhukov et al., 2017). While it holds much potential for settings with non-linear treatment assignment or outcomes that are nonlinear functions of observables, note that this method assumes that the treatment effect itself is additive.

ML methods for matching and panel methods

When treatment is determined on observables, several authors also use ML approaches for matching to non-linearly control for selection into treatment. Gradient boosted trees have been used for propensity score matching in medical research (Lee et al., 2010; McCaffrey et al., 2004). Simulated data demonstrate that boosted trees perform particularly well under nonlinear and non-additive associations between covariates (Lee et al., 2010). Another approach to matching is an ML version of synthetic controls, which can face challenges with a large number of potential control observations, which requires the estimation of many weights. Earlier approaches solved this problem by imposing restrictions on the weights, whereas Doudchenko and Imbens (2016) use an elastic net to estimate these weights, since fundamentally this is a prediction problem where control observations are being used to predict pre-trend treatment observations.

Dimension-reduction ML techniques for selection are frequently combined with doubly-robust regressions to control for potential error in model specification (Belloni et al., 2014; Farrell, 2015). Mullally and Chakravarty (2018) apply this approach to estimate the effect of a groundwater irrigation program in Nicaragua.

As noted above, when treatment is determined by observables, a standard approach is to use panel methods for identification, setting up a difference in differences framework. Then one can control for time-invariant unobservables that might be correlated with the placement of treatment. Several authors have adapted ML methods for panel settings to allow for dimensionality reduction and more flexible functional forms. Belloni et al. (2016) suggest that there are two problems in naively applying regularization to panel settings. First, they note that the assumption that many coefficients are effectively zero may conflict with the idea that individual heterogeneity is non-zero for most. We may want to allow for non-zero fixed effects for all units in the panel. Second, we generally assume that errors are correlated over time for the same individual, which may affect the number of explanatory variables selected using regularization. Belloni et al. allow for the presence of unrestricted additive individual specific heterogeneity that is partialled out of the model before variable selection occurs using a version of the Lasso estimator that allows for a clustered covariance structure. The authors further develop methods for inference that allow for model selection mistakes.

Causal forests

Double ML, matching and panel methods are capable of estimating average treatment effects, but we often care about individual responses to targeted interventions. “Traditional” nonparametric approaches such as nearest-neighbour matching and kernel regression are quickly at their limit with more than a few covariates, use the same distance metric over all covariates, and can be highly sensitive to the addition of covariates, including those that do little to predict outcome. Wager and Athey (2018) introduce *causal forests* that are able to estimate considerably more complex models given sufficient data. Like random forests, causal forests choose covariates for the weighting depending on their predictive ability, and thus are robust to the addition of uninformative covariates. This approach builds upon Athey and Imbens (2016) who propose a data-driven approach to partitioning data into subgroups for treatment estimation, but takes it beyond group heterogeneity. Causal forests are able to consistently estimate heterogeneous treatment effects under unconfoundedness. Their algorithm grows ‘honest’ trees, estimating the splits based on one subsample and the treatment effects based on another. Even though Wager and Athey (2018) focus on causal inference, their paper is also the first to provide theoretically proven statistical inference procedures for random forests, which are also useful for generating confidence intervals in pure prediction tasks. In contrast to DML, causal forests are restricted to this specific ML method to control for covariates’ influence on outcomes. In the case of randomized treatment, one can use a variety of ML algorithms to identify the most relevant groups over which to choose to estimate heterogeneous treatment effects (Chernozhukov et al., 2018b). Athey et al. (2016) extend their method of generalized random forests to estimate heterogeneous treatment effects with instrumental variables.

Chernozhukov, Demirer et al. (2018b) apply several ML methods to estimate the heterogeneous effects of a randomized treatment on a microcredit intervention on borrowing, self-employment and consumption. They identify the most and least affected groups and the characteristics associated with them. Carter et al. (in press) use generalized random forests to estimate heterogeneous effects of a randomized small business program in Nicaragua on farmer outcomes and find the largest effects for disadvantaged households. While they find small results overall, those households who were disadvantaged at the baseline benefited much more substantially from the program, highlighting potential benefits to targeting. Rana and Miller (2019) use causal forests combined with matching to estimate heterogeneous effects of two types of forest management programs in India.

ML for IV and Deep IV

Prediction of counterfactual outcomes only identifies policy or treatment effects if predictors are not correlated with the error term, i.e. they are exogenous. Several papers adapt ML techniques for selecting a subset of a large number of instruments to predict the first stage of a linear IV regression. Belloni et al. (2012) develop a LASSO-based method for estimating the first stage prediction in a linear IV estimation when one has a large number of potential instruments. Bevis and Villa (2017) use this approach to estimate long-run effects of maternal health on child outcomes, where they have a large number of potential instruments from weather outcomes during the mother's early life. Ordonez et al. (2018) use this approach to predict adoption of community forest management in Michoacan, Mexico to evaluate its effects on forest outcomes. They have multiple potential instruments from the location and activity of foresters that affect the supply of the community forest management plans.

While these methods address potential problem of selecting from a large number of instruments they still impose linearity on the first stage. *Deep IV* (Hartford et al., 2016) is a 2SLS approach that uses ML techniques to relax the restrictive linearity and homogeneity assumption of 2SLS and overcomes the computational limitations of non-parametric IV approaches. As with other ML approaches, it also offers an algorithmic approach for variable selection, which may be useful when facing a host of possible instruments.

To understand the concept of Deep IV, consider the structural equation (following Hartford et al., 2016):

$$(3) \quad Y = g(D, X) + U$$

where Y is the outcome variable equal to the sum of a potentially nonlinear function $g(D, X)$ and an error U with an unconditional mean zero. The vector of covariates X is exogenous whereas the policy or treatment variable D is correlated with the error U such that $E[U|D, X] \neq 0$ and is therefore endogenous. If $g(D, X)$ was linear and an instrument was available, one could apply the typical 2SLS estimation. Here, for counterfactual prediction, we would like to obtain a function predicting $E[Y|D, X]$ such that

$$(4) \quad h(D, X) = g(D, X) + E[U|X],$$

i.e., holding the distribution of U constant as D changes. If we had $h(D, X)$, we could identify the effect of changing policy from D_0 to D_1 through the counterfactual simulation: $h(D_1, X) - h(D_0, X) =$

$g(D_1, X) - g(D_0, X)$. Non-structural ML applied to (3), however, would result in a prediction function where the expectation of the error is conditional on the policy variable, and obtain instead $E[Y|D, X] = g(D, X) + E[U|D, X]$ which is not equal to $h(D, X)$. Consequently, a counterfactual simulation with this conditional expectation leads to a biased estimation of the policy effect. The availability of a vector of instruments Z , defined as variables excluded from X , relevant for predicting D and uncorrelated with U , allow us to obtain the prediction function in (4). Due to the potential (and likely) non-linearity of $g(D, X)$, the approach is somewhat more involved than 2SLS but follows the same logic. Taking expectation of (3) conditional on X and Z gives us

$$(5) \quad E[Y|X, Z] = g(D, X|X, Z) + E[U|X, Z] = \int h(D, X) dF(D|X, Z)$$

where $F(D|X, Z)$ is the conditional distribution of treatment given the covariates and instruments. Hartford et al. (2016) suggest obtaining an estimate of $h(D, X)$ by first learning the distribution of treatment $\hat{F}(D|X, Z)$ (first stage) and then the expectation of outcome given treatment $\hat{h}(D, X)$ from minimizing a quadratic loss function of the difference between Y and the integral, given $\hat{F}(D|X, Z)$. Note that if $g(D, X)$ and $F(D|X, Z)$ are linear, we return to the traditional 2SLS approach where the integral disappears and two sequential OLS estimates do the trick. Hartford et al. (2017) lay out an ML approach that uses a supervised ML in both the first and second stage. The first stage estimation approach is a straightforward supervised prediction task where flexible ML tools, such as NN, can be used to predict complex non-linear effects of the instruments and controls on treatment. The second stage is also a supervised ML setting. However, training a NN for this task is more complex as it requires evaluating an integral to derive the gradients of the loss function during training. Hartford et al. (2017) propose a stochastic gradient descent approach using MC approximation that can efficiently be applied in a large dataset. The authors stress that the Deep IV approach can be applied using readily available ML techniques without customization, thereby opening opportunities for applied economics research.

3.5. *Limitations of simulation models for policy analysis*

Problem statement / Current approaches

Apart from econometric applications, our profession also intensively uses computational simulation models, particularly for policy analysis. Policy-relevant models or modelling systems continue to increase in complexity due to demands like capturing agent heterogeneity or linking economic and biophysical models. This complexity generates significant computational demands in application and calibration.

As a specific example, consider ABMs that are increasingly used as tools to analyse agricultural and environmental economic issues (Happe et al., 2006; Manson and Evans, 2007; Rasch et al., 2017). Even though they are well suited to analyse dynamic relationships and emergent phenomena arising from complex interactions between individual agents, their regional coverage, the number of agents or the modeled complexity of agents' behaviour is usually limited - among other reasons - by computational constraints. Despite substantial advances in recent years, calibration of ABMs remains a further challenge (Fagiolo et al., 2017; Windrum et al., 2007).

What ML can add

ML has potential to address both computational demands of complex simulation models and their calibration. In both cases, surrogate modeling, also called meta-modeling or response surface modeling, offers opportunities. A surrogate model approximates the mapping between inputs and outputs of an underlying complex model. The basic aim of the surrogate model is to approximate the behavior of the underlying model while being computationally cheaper to run. What makes this approach potentially more powerful compared to previous meta-modeling approaches is that the accuracy and dimensionality of the prediction is only restricted by the amount of data generated by the model to be approximated. Other disciplines have started to exploit this approach. Surrogate models are intensively used in engineering (Forrester et al., 2008; Koziel and Leifsson, 2013), natural science such as water resources modelling (Razavi et al., 2012) and weather forecasting (Kim et al., 2015). Established approaches include approximations using polynomial models, radial base function models, kriging, multivariate adaptive regression splines, and support vector machines (Forrester et al., 2008; Kleijnen, 2009). Recently, random forests and NN are also being used (Gong et al., 2015). NN are of particular interest because they can handle multi-output models (Razavi et al., 2012). Recent advances in ML make the surrogate modelling approach more compelling, for example by using RNN or CNN (e.g. Guo et al., 2016) to handle sequential or spatial data and to reflect model dynamics (see section 3.3). Appendix A2 provides a more detailed exposition about how surrogate modeling can be beneficial for ABM modeling of farm structural change.

Surrogate models can also be used for model calibration and are intensively applied for this purpose in water resource modeling (Asher et al., 2015; Razavi et al., 2012), land surface models (Gong et al., 2015), building-energy demand (Nagpal et al., 2018) and material science (Mareš et al., 2016). Similarly, they are also used for sensitivity analysis for complex models of physical systems (Tripathy and Bilionis, 2018). The basic idea of using surrogate models for calibration is that in a first step, a surrogate model is trained on a sample of simulated model outcomes and then in a second step, a calibration is performed based on that surrogate model to find the parameter values that most closely match the empirically observed data. This approach still requires a relatively large number of runs of the underlying model to generate the sample to train the surrogate model. To alleviate that problem, approaches such as adaptive sampling (Wang et al., 2014; Xiao et al., 2018) or iterative calibration are available (Lamperti et al., 2017). A challenge related to both issues is the choice of an appropriate loss function used to compare model outcomes with surrogate model outcomes or observed characteristics, particularly for dynamic models (Barde, 2017; Guerini and Moneta, 2017; Lamperti, 2018).

There may be potential for improving calibration by leveraging ideas from Generative Adversarial Nets (GANs) (Goodfellow et al., 2014). GANs train a generator, such as for images, together with a discriminator model. The generator aims to learn to generate images that are similar to actual images while the discriminator aims to learn how to efficiently distinguish between generated images and actual images. Feeding discriminator outcomes back to the generator improve its performance in an iterative approach. In the context of model calibration, the model generator could explore in which way to tune the parameters of the model such that the generated output data is as close as possible to the observed data, while the discriminator is trained to distinguish

generated from observed data. The advantage of such an approach would be that no criteria for comparison would need to be specified a priori, with the discriminator learning itself which features are most useful for detecting generated data; while the generator would aim to mimic the observed data as closely as possible. Such an approach could in principle be applied for calibration where we aim to generate observations that closely replicate observed inputs and outputs, as well as for surrogate modeling where we aim to generate observations from the surrogate model that are as close as possible to the output generated by the true model.

Further connections between theory-based simulation models and ML approaches are discussed in physics (de Bezenac et al., 2017; Karpatne et al., 2017). They propose *hybrid models* where outcomes from theoretically-based simulation models are used to initialize or pre-train ML models, to complete missing observational data or for statistical downscaling of simulation model results.

4. What economists can add to ML

Novel ML approaches have led to important breakthroughs and many disciplines are exploring the potential of ML, including economics. One central challenge facing ML is to unite data-driven ML methods with the amassed theoretical disciplinary knowledge (Karpatne et al., 2017). Why is this relevant? Why are purely data driven models not sufficient (as argued by Anderson et al., 2008)? Despite the increase in data availability, in many applications, we still face a shortage of data and their labels. An example is Blumenstock et al. (2015), mentioned above, who, despite of having billions of phone records, can only link them to less than 900 survey respondents for whom labeled data are available. Even with lots of data, the information contained in the data might be insufficient for prediction or identification, for example when dealing with rare events, when the variation in the outcome variable is small, or if outcomes are very noisy. Even “big data” might be insufficient when dealing with highly complex processes and non-stationary patterns that change dynamically, such as in climate science (Karpatne et al., 2017). In all of these settings, the risk of picking up spurious correlations and discovering relationships that do not generalize is high. The google flu prediction is an example in this respect (Lazer et al., 2014).

Theoretical knowledge can help with these data challenges in two ways. First, theoretical domain knowledge is necessary to understand why a model works and if it has learned plausible relationships. For this, models need to be interpretable (see section 2.5). Understanding why a model works is also crucial to assess when it will stop working. Second, incorporating theoretical knowledge can increase the efficiency of ML approaches (see section 3.1), particularly in the described settings where the information in the data is limited and processes are complex.

Karpatne et al. (2017, p. 2) call for a “*novel paradigm that uses the unique capability of data science models to automatically learn patterns and models from large data, without ignoring the treasure of accumulated scientific knowledge*”. In this respect, econometrics has a natural role to play, as an approach that uses statistical methods and combines them with theoretical knowledge to answer economics questions. The development of approaches to include theoretical or prior knowledge in novel ML approaches is a relatively young research field, with several contributions

from climate and material science (Faghmous et al., 2014; Faghmous and Kumar, 2014; Ganguly et al., 2014; Karpatne et al., 2017; Sheikh and Jahirabadkar, 2018; Wagner and Rondinelli, 2016). Economists should closely follow and contribute to these developments.

Another set of problems are issues surrounding the data themselves. While novel data sources hold exciting potential, they often come with issues of selection bias. For example, cell phone data are only available for those with access to cell phones; the quality of labels may vary by country or region. Economists are trained to think about these selection problems and theoretical knowledge useful to assess their importance and to handle them. Finally, the scarcity of labeled (ground truth) data versus the abundance of unlabeled data often constrains the usefulness of 'big' data for economics. As noted above (section 3.2), unsupervised learning approaches can help to some extent but transfer learning approaches, as in Jean et al. (2016), that takes into account theoretical understanding of the underlying processes might be more efficient.

5. Frontier

We conclude by highlighting a few current developments in ML that are particularly relevant for agricultural and applied economics. As noted in the causal section (3.4), applying ML methods to causal analysis is a new and growing field. Thinking carefully how to control for unobservables in highly non-linear settings and comparing ML to traditional identification methods are all areas that are ripe for investigation.

The imposition of structural information when training ML models may improve their predictive performance. As discussed in section 4, methods are available that allow the use of disciplinary knowledge when training ML models. Economic theory often provides information on the curvature of behavioural functions (production frontiers, profit functions) or the sign of marginal effects. Such additional structural information may especially help in situations with limited data availability and complex interactive relationships between features.

The combination of supervised and unsupervised approaches to improve predictions (and thereby also causal analysis) seems to be currently underexplored in applied economic analysis (see section 3.2). The potential to combine high resolution biophysical data with limited amounts of labeled economic data may offer many additional opportunities to enrich our models. Questions such as estimating land use choices driven by climate change, or estimating nutrient emissions over space could significantly benefit from allowing for more complexity in the biophysical components of our models. A better understanding about the performance of the ML methods in this context could also inspire targeted data collection of labeled data for this purpose.

The recent engagement of economists with ML tools is generating increased attention to the derivation of statistical properties of ML estimators which is crucial for appropriate statistical inference in the field. But new approaches in probabilistic programming developed within the ML community (Bingham et al., 2018; Tran et al., 2017) with clear Bayesian interpretations of model outcomes may offer a natural way of combining ML with procedures for statistical inference. An interesting promise of probabilistic programming is to move from the case-specific development

of variational inference procedures to a generic approach only requiring the specification of a probabilistic economic model from which one can generate a random sample (Ghahramani, 2015).

Recent ML advances also hold potential for simulation models. First, apart from supervised and unsupervised learning, *reinforcement learning* approaches comprise a third class of ML algorithms. In reinforcement learning the aim is to learn optimal behavior facing a reactive environment. These approaches recently gained popularity due to, among others, their successful application in playing the board game Go (Silver et al., 2016). Reinforcement approaches are relevant in situations where a function can be specified that provides a reward for a chosen action in a given situation. The algorithm learns by choosing different actions and observing the associated rewards. As such, reinforcement learning is an optimization approach. However, they are particularly well suited for sequential setups where agents take multiple actions in sequence and previous actions influence the outcome of following actions and feedback is not instantaneous but delayed. They can also handle an uncertain environment with outcomes that are not deterministic. Reinforcement learning is increasingly used in game-theoretical settings but with limited policy relevance so far (Chen, 2017; Fudenberg and Levine, 2016). Further development may have potential for models with learning agents in more descriptive, policy relevant models where, for example, agents make optimal strategic choices learning from their own experience and information provided by their environment (networks). Second, GANs (section 3.5) pose an interesting opportunity to calibrate simulation models to available data without having to select, a-priori, specific, limited features of the data to calibrate to. The interplay between generator and discriminator algorithms would allow the approach to learn what features matter in distinguishing model outcomes from observations and to exploit complex data structures for this purpose. Knowing the purpose of the simulation model may help restrict the calibration approach for targeted performance, but the GANs might make restricted choices of features less ad-hoc and the resulting simulation model more generally valid.

Last, a new and active area of ML research facilitates the distributed training of models on multiple datasets, where these datasets do not need to be shared. Given machine learning's powerful abilities to derive information from data, merely removing personal identifiers has been shown to be insufficient to preserve participants' identity. Further, data breaches are becoming more common, raising concerns for academics collecting or analyzing confidential data. Privacy-preserving machine learning may be important to economists in the future, both to allow for the use of confidential data and to facilitate collaboration.

In summary, machine learning methods already have demonstrated great potential in improving prediction and computational power in economic analysis. The next few years will undoubtedly see more of these tools tailored and applied to economics. While it may be difficult to keep up with all of the advances as they appear, we hope that this article gives readers an entry-point with which to start to engage these exciting methods (appendix A3 provides additional hints on how to get started).

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